EXERCISE ()

Checkout and do composer install

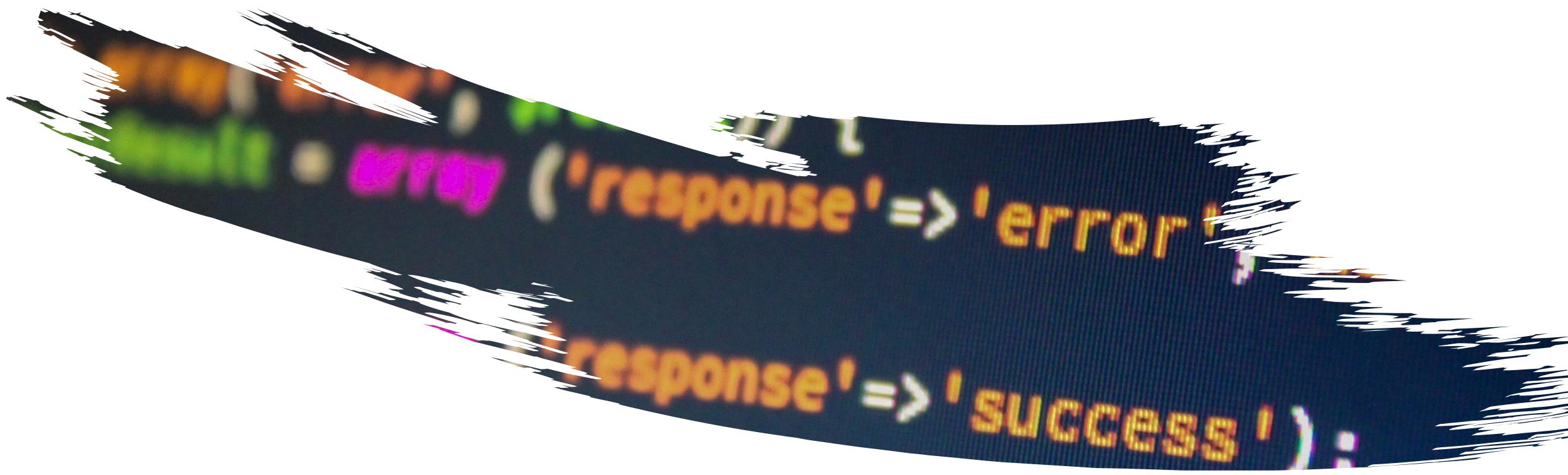
https://github.com/lmuzinic/phpday-pragmatic-tdd

git clone git@github.com:lmuzinic/phpday-pragmatic-tdd.git cd phpday-pragmatic-tdd composer install vendor/bin/phpunit

OK (1 test, 1 assertion)



There is <10 MB of packages to download, so you can use your mobile data if WIFI does not work.



PRAGMATIC TDD





Luka Muzinic Olymnosis
Olymnosis

HELLO



E codementor

bit.ly/phpday-codementor





@code4hire



2018.webcampzg.org

WORKSHOP RULES

ASK QUESTIONS IF YOU STILL DO NOT UNDERSTAND, ASK QUESTIONS AGAIN DISCUSS RIGHT NOW, DO NOT WAIT FOR THE "RIGHT MOMENT"

WHY WE NEED TESTING?





WHY AM I HERE?

ARE WE **SOFTWARE TESTERS?**

AND YET WE KEEP ON SAYING WE WRITE TESTS...

WHERE CAN I GET MORE OF THOSE TESTS?



EXCUSES, EXCUSES

TESTS SLOW US DOWN WE WILL NEVER GET TO 100% CODE COVERAGE WE DO NOT HAVE TIME TO LEARN TESTING, WE'RE TO BUSY SHIPPING CODE

EXCUSES, EXCUSES TESTS SLOW US DOWN?

STOP TESTFILEING

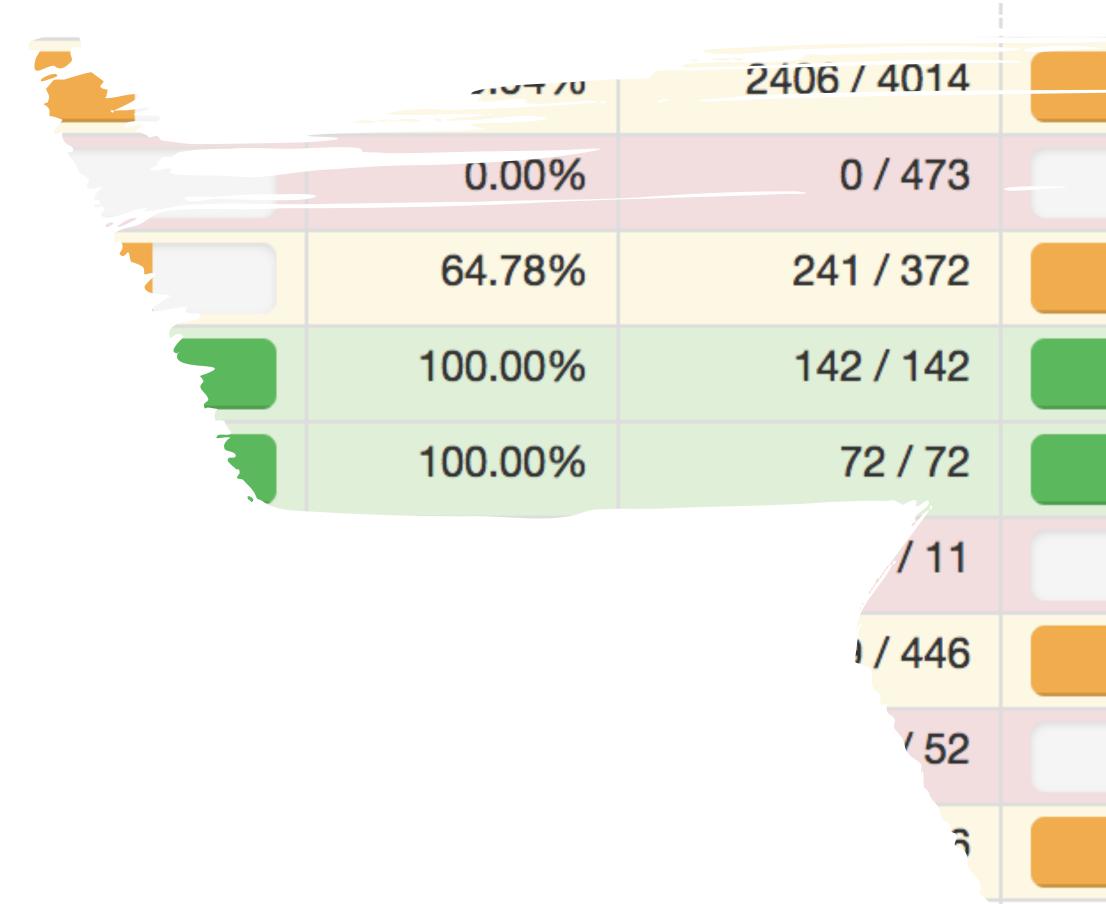
DO YOU OFTEN DO THIS?

~ php test.php

OR THIS

http://localhost/test_problem.php

EXCUSES, EXCUSES WE WILL NEVER GET TO 100% CODE COVERAGE



67.28%		
0.00%		
74.42%	- 43	
100.00%	52 / 52	
100.00%	23 / 23	
0.00%	0/1	
77.36%	82 / 106	
0.00%	0/8	
62.59%		



Classes and Traits					
	56.88%	62 / 109			
	0.00%	0/8			
	64.29%	9 / 14			
	100.00%	9/9			
	100.00%	5/5			
	76.47%	13 / 17			
	48.15%	26 / 54			
	n/a	0/0			

Code Coverage					
Functions and Methods			Classes and Traits		
	67.28%	368 / 547		56.88%	62 / 109
	0.00%	0 / 28		0.00%	0/8
	74.42%	32 / 43		64.29%	9 / 14
	100.00%	52 / 52		100.00%	9/9
	100.00%	23 / 23		100.00%	5/5
	77.36%	82 / 106		76.47%	13 / 17
	62.59%	179 / 286		48.15%	26 / 54
	n/a	0/0		n/a	0/0

Lines 1 59.94% 2406/4014 0.00% 0/473 1 0.00% 0/473 1 64.78% 241/372 1 100.00% 142/142 1 100.00% 72/72 1 67.04% 299/446 1 67.54% 1652/2446 1 n/a 0/0						
Image: Constraint of the	Lines					
64.78% 241 / 372 100.00% 142 / 142 100.00% 72 / 72 66.7.04% 299 / 446 67.54% 1652 / 2446		59.94%	2406 / 4014			
Image: Constraint of the		0.00%	0 / 473			
Image: Constraint of the second se		64.78%	241 / 372			
67.04% 299 / 446 67.54% 1652 / 2446		100.00%	142 / 142			
67.54% 1652 / 2446		100.00%	72 / 72			
		67.04%	299 / 446			
n/a 0 / 0		67.54%	1652 / 2446			
		n/a	0/0			

Code Coverage

Functi	Functions and Methods				
	67.28%	368 / 547			
	0.00%	0 / 28			
	74.42%	32 / 43			
	100.00%	52 / 52			
	100.00%	23 / 23			
	77.36%	82 / 106			

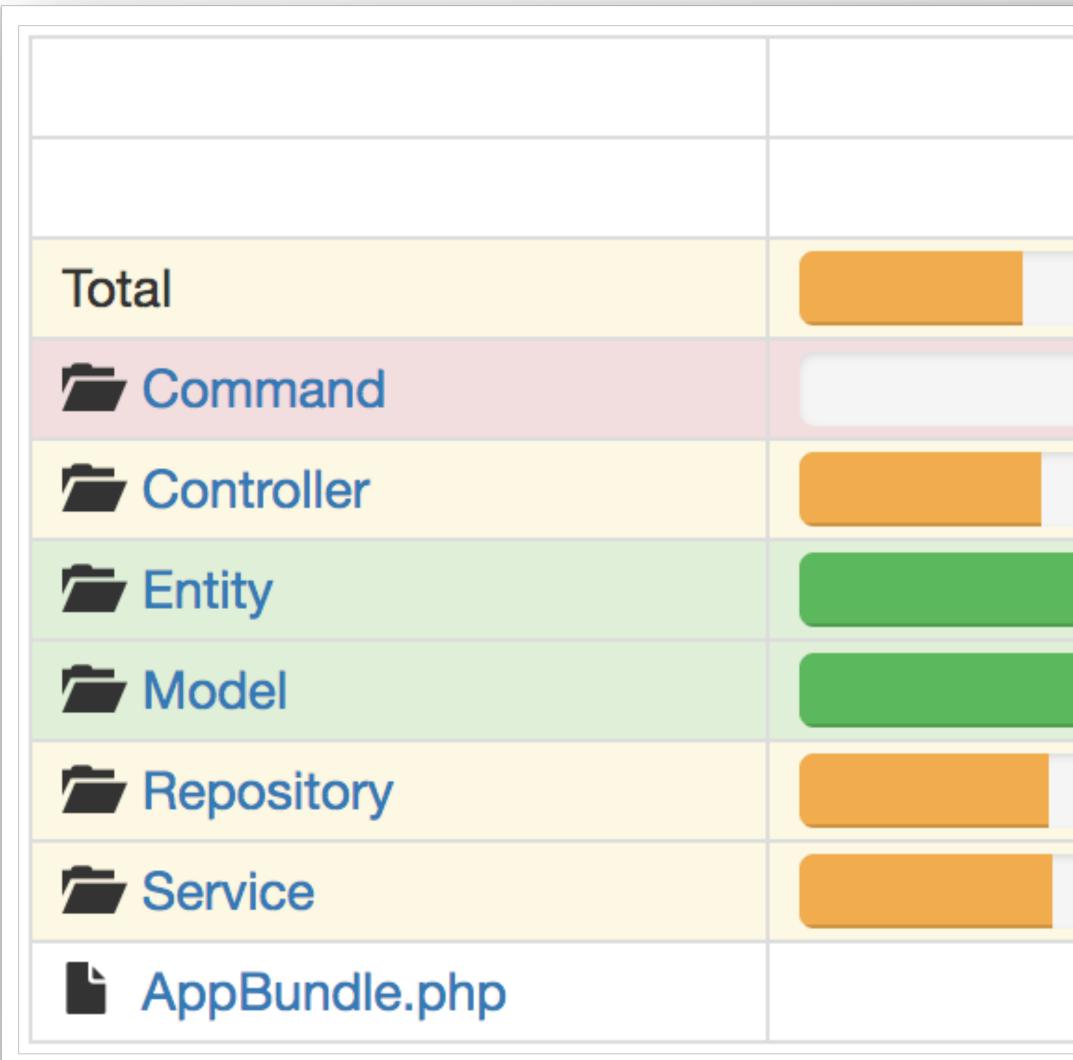
62.59%

n/a

179 / 286

0/0

20 > 80



Cod						
Funct		Lines				
	2406 / 4014	59.94%				
	0 / 473	0.00%				
	241 / 372	64.78%				
	142 / 142	100.00%				
	72 / 72	100.00%				
	299 / 446	67.04%				
	1652 / 2446	67.54%				
	0/0	n/a				

EXCUSES, EXCUSES WE DO NOT HAVE TIME TO LEARN TESTING, WE'RE TO BUSY SHIPPING CODE

//@TODO: STANDSTILL

DON'T BE SCARED OF PHPUNIT*

IT IS JUST A CODE RUNNER UNIT, INTEGRATION OR ACCEPTANCE TESTS SMOKE TESTS WEBSITE SCRAPER

•••











IS MY CODE WORKING CORRECTLY? WILL MY CODE WORK CORRECTLY? **HOW IS MY CODE SUPPOSE TO WORK? IS MY CODE DESIGNED WELL?**

CAN I REFACTOR MY CODE?





DISCUSSION

IMPLEMENT A FOOTBALL LEAGUE MANAGEMENT APP - We want to display standings table on our website

WHAT IS YOUR BIGGEST CONCERN?



WRITE TESTS?

GIVEN WHEN THEN

SETUP EXERCISE VERIFY TEARDOWN



ANATOMY OF PHPUNIT TEST CASE

class TeamTest extends PHPUnit\Framework\TestCase; { private \$team; public function setUp() \$this->team = Team::create('Hellas Verona'); } public function testGetName() \$name = \$this->team->getName(); \$this->assertEquals('Hellas Verona', \$name); }

WORKSHOP RULES

ASK QUESTIONS IF YOU STILL DO NOT UNDERSTAND, ASK QUESTIONS AGAIN DISCUSS RIGHT NOW, DO NOT WAIT FOR THE "RIGHT MOMENT"



EXERCISE ()

Checkout and do composer install

https://github.com/lmuzinic/phpday-pragmatic-tdd

git clone git@github.com:lmuzinic/phpday-pragmatic-tdd.git cd phpday-pragmatic-tdd composer install vendor/bin/phpunit

OK (1 test, 1 assertion)



EXERCISE 1

WRITE A FUNCTIONAL TEST FOR OUR APP

- main goal of the test is to show how our code is supposed to work
- let us play with with the design, try out how it feels
- decide how the output is going to look

is supposed to work feels

EXERCISE 2

RUN TEST

- understand why it is failing, look at error messages

DECIDE WHAT IS CRITICAL TO WORK

- estimate if you have time to write tests now

WRITE A TEST FOR THAT

- create a separate test file as our focus is shifting

GOTO RUN TEST :)



EXERCISE 3

TIE IT ALL TOGETHER - make all tests green



QUESTIONS? /r/AMA?



Luka Muzinic **Olmuzinic** luka.muzinic.net/talks

bit.ly/phpday-codementor twitter.com/code4hire joind.in/talk/186e2

HOMEWORK **READING LIST**

Reading list

https://www.devmynd.com/blog/five-factor-testing/ https://martinfowler.com/articles/practical-test-pyramid.html https://dev.to/theobendixson/the-problem-that-unit-tests-solve-b2l https://blog.liplex.de/testing-private-and-protected-methods-with-phpunit/

Libraries

https://github.com/sebastianbergmann/phpunit https://github.com/phpspec/phpspec https://github.com/Codeception/Codeception https://github.com/phpstan/phpstan https://github.com/infection/infection

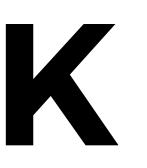
HOMEWORK

WRITE ANOTHER TEST

- given a scenario where two teams have played a tie
- implement the feature

REFACTOR

- write additional test case where each win gets you 2 points
- implement the feature



- given a scenario where RuleBook also defines how much points should each team get after match win,



KTHXBAI

Photos by Les Anderson, Joshua Earle, Ian Espinosa and Tom Roberts on Unsplash