EXERCISE 0

Checkout and do composer install

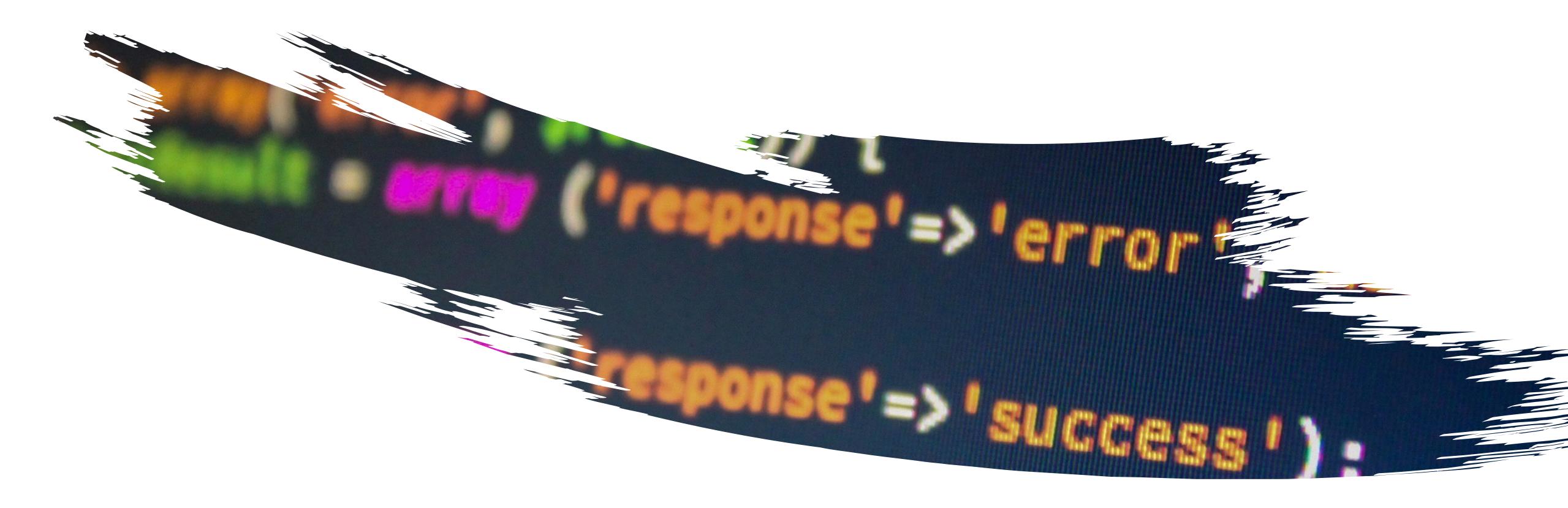
```
https://github.com/lmuzinic/websummercamp-pragmatic-tdd
```

```
git clone git@github.com:lmuzinic/websummercamp-pragmatic-tdd.git
cd websummercamp-pragmatic-tdd
composer install
vendor/bin/phpunit
```

OK (1 test, 1 assertion)

There is <10 MB of packages to download, so you can use your mobile data if WIFI does not work.

If you already did this step before arriving do git pull latest changes:)



PRAGMATIC TDD

HELLO



Luka Muzinic

Olmuzinic

WORKSHOP RULES

ASK QUESTIONS
IF YOU STILL DO NOT UNDERSTAND, ASK QUESTIONS AGAIN
DISCUSS RIGHT NOW, DO NOT WAIT FOR THE "RIGHT MOMENT"

WHY WE NEED TESTING?



WHY AM I HERE?

ARE WE SOFTWARE TESTERS?

AND YET WE KEEP ON SAYING WE WRITE TESTS...

WHERE CAN I GET MORE OF THOSE TESTS?



EXCUSES, EXCUSES

TESTS SLOW US DOWN
WE WILL NEVER GET TO 100% CODE COVERAGE
WE DO NOT HAVE TIME TO LEARN TESTING, WE'RE TO BUSY SHIPPING CODE

EXCUSES, EXCUSES

TESTS SLOW US DOWN?

STOP TESTFILEING

DO YOU OFTEN DO THIS?

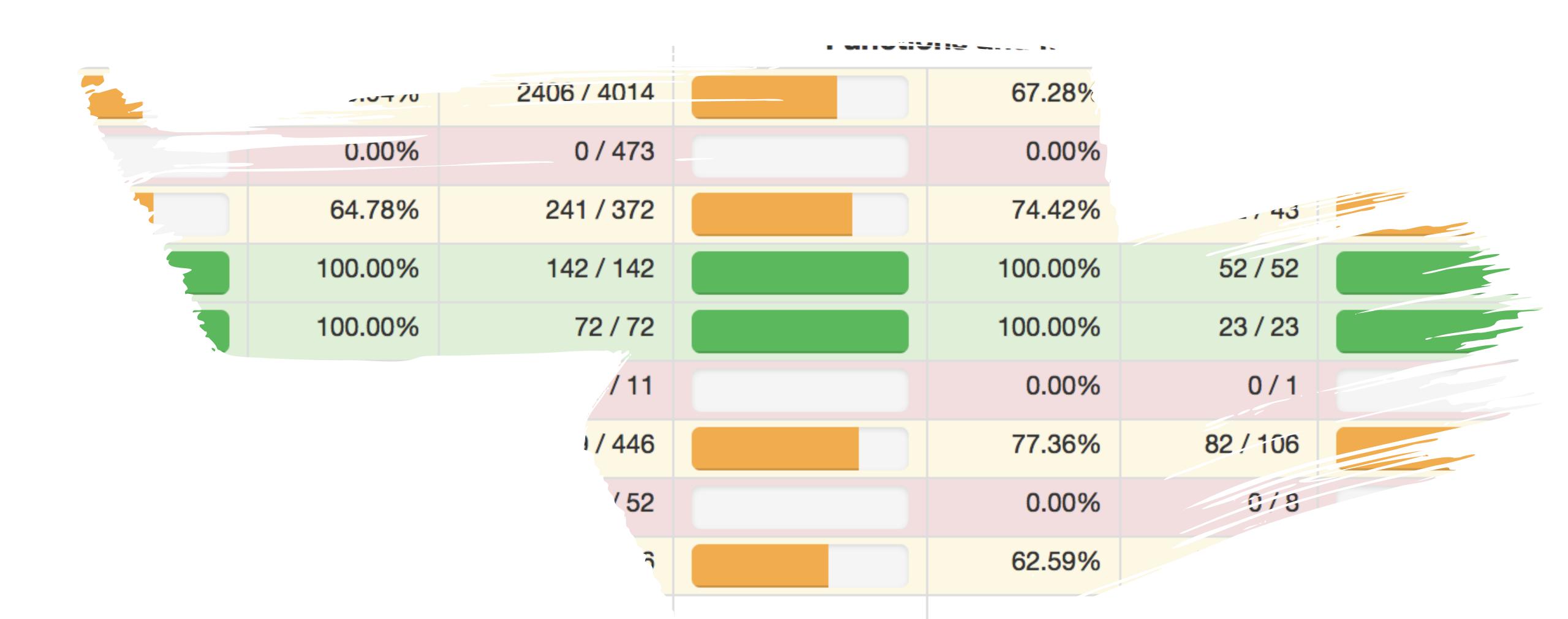
~ php test.php

OR THIS

http://localhost/test_problem.php

EXCUSES, EXCUSES

WE WILL NEVER GET TO 100% CODE COVERAGE



Classes and Traits						
	56.88%	62 / 109				
	0.00%	0/8				
	64.29%	9/14				
	100.00%	9/9				
	100.00%	5/5				
	76.47%	13 / 17				
	48.15%	26 / 54				
	n/a	0/0				

Code Coverage					
Functi	Functions and Methods		Classes and Traits		
	67.28%	368 / 547		56.88%	62 / 109
	0.00%	0/28		0.00%	0/8
	74.42%	32 / 43		64.29%	9/14
	100.00%	52 / 52		100.00%	9/9
	100.00%	23 / 23		100.00%	5/5
	77.36%	82 / 106		76.47%	13 / 17
	62.59%	179 / 286		48.15%	26 / 54
	n/a	0/0		n/a	0/0

Code Coverage					
Lines		Functions and Methods			
59.94%	2406 / 4014		67.28%	368 / 547	
0.00%	0 / 473		0.00%	0/28	
64.78%	241 / 372		74.42%	32 / 43	
100.00%	142 / 142		100.00%	52 / 52	
100.00%	72 / 72		100.00%	23 / 23	
67.04%	299 / 446		77.36%	82 / 106	
67.54%	1652 / 2446		62.59%	179 / 286	
n/a	0/0		n/a	0/0	
	59.94%	59.94% 2406 / 4014 0.00% 0 / 473 64.78% 241 / 372 100.00% 142 / 142 100.00% 72 / 72 67.04% 299 / 446 67.54% 1652 / 2446	Lines Funct 59.94% 2406 / 4014 0.00% 0 / 473 64.78% 241 / 372 100.00% 142 / 142 100.00% 72 / 72 67.04% 299 / 446 67.54% 1652 / 2446	Lines Functions and Method 59.94% 2406 / 4014 67.28% 0.00% 0 / 473 0.00% 64.78% 241 / 372 74.42% 100.00% 142 / 142 100.00% 100.00% 72 / 72 100.00% 67.04% 299 / 446 77.36% 67.54% 1652 / 2446 62.59%	Lines Functions and Methods 59.94% 2406 / 4014 67.28% 368 / 547 0.00% 0 / 473 0.00% 0 / 28 64.78% 241 / 372 74.42% 32 / 43 100.00% 142 / 142 100.00% 52 / 52 100.00% 72 / 72 100.00% 23 / 23 67.04% 299 / 446 77.36% 82 / 106 67.54% 1652 / 2446 62.59% 179 / 286

20 > 80

			Coc	
	Lines		Functi	
Total	59.94%	2406 / 4014		
Command	0.00%	0 / 473		
Controller	64.78%	241 / 372		
Entity	100.00%	142 / 142		
Model	100.00%	72 / 72		
Repository	67.04%	299 / 446		
Service	67.54%	1652 / 2446		
AppBundle.php	n/a	0/0		

EXCUSES, EXCUSES

WE DO NOT HAVE TIME TO LEARN TESTING, WE'RE TO BUSY SHIPPING CODE

//@TODO: STANDSTILL

DON'T BE SCARED OF PHPUNIT*

IT IS JUST A CODE RUNNER
UNIT, INTEGRATION OR ACCEPTANCE TESTS
SMOKE TESTS
WEBSITE SCRAPER

•••

IS MY CODE WORKING CORRECTLY?

WILL MY CODE WORK CORRECTLY?

HOW IS MY CODE SUPPOSE TO WORK?

IS MY CODE DESIGNED WELL?

IS MY CODE WORKING CORRECTLY?

WILL MY CODE WORK CORRECTLY?

HOW IS MY CODE SUPPOSE TO WORK?

IS MY CODE DESIGNED WELL?

IS MY CODE WORKING CORRECTLY?

WILL MY CODE WORK CORRECTLY?

HOW IS MY CODE SUPPOSE TO WORK?

IS MY CODE DESIGNED WELL?

IS MY CODE WORKING CORRECTLY?

WILL MY CODE WORK CORRECTLY?

HOW IS MY CODE SUPPOSE TO WORK?

IS MY CODE DESIGNED WELL?

IS MY CODE WORKING CORRECTLY?

WILL MY CODE WORK CORRECTLY?

HOW IS MY CODE SUPPOSE TO WORK?

IS MY CODE DESIGNED WELL?

IS MY CODE WORKING CORRECTLY?

WILL MY CODE WORK CORRECTLY?

HOW IS MY CODE SUPPOSE TO WORK?

IS MY CODE DESIGNED WELL?

HOW TO WAR TENTS TO THE TENTS T

GIVEN WHEN THEN
SETUP EXERCISE VERIFY TEARDOWN

ANATOMY OF PHONIT TEST CASE

```
class TeamTest extends PHPUnit\Framework\TestCase;
    private $team;
    public function setUp()
        $this->team = Team::create('Hellas Verona');
    public function testGetName()
        $name = $this->team->getName();
        $this->assertEquals('Hellas Verona', $name);
```

WORKSHOP RULES

ASK QUESTIONS
IF YOU STILL DO NOT UNDERSTAND, ASK QUESTIONS AGAIN
DISCUSS RIGHT NOW, DO NOT WAIT FOR THE "RIGHT MOMENT"

DISCUSSION

IMPLEMENT A FOOTBALL LEAGUE MANAGEMENT APP

- We want to display standings table on our website

WHAT IS YOUR BIGGEST CONCERN?



EXERCISE 0

Checkout and do composer install

```
https://github.com/lmuzinic/websummercamp-pragmatic-tdd
```

```
git clone git@github.com:lmuzinic/websummercamp-pragmatic-tdd.git
cd websummercamp-pragmatic-tdd
composer install
vendor/bin/phpunit
```

OK (1 test, 1 assertion)

Do git pull for latest changes :)

EXERCISET

WRITE A FUNCTIONAL TEST FOR OUR APP

- main goal of the test is to show how our code is supposed to work
- let us play with with the design, try out how it feels
- decide how the output is going to look

EXERCISE 2

RUN TEST

- understand why it is failing, look at error messages

DECIDE WHAT IS CRITICAL TO WORK

- estimate if you have time to write tests now

WRITE A TEST FOR THAT

- create a separate test file as our focus is shifting

GOTO RUN TEST:)

EXERCISE 3

TIE IT ALL TOGETHER

- make all tests green

QUESTIONS? /r/AMA?



Luka Muzinic
@Imuzinic
luka.muzinic.net/talks

HOMEWORK

READING LIST

Reading list

https://www.devmynd.com/blog/five-factor-testing/

https://martinfowler.com/articles/practical-test-pyramid.html

https://dev.to/theobendixson/the-problem-that-unit-tests-solve-b2l

https://blog.liplex.de/testing-private-and-protected-methods-with-phpunit/

Libraries

https://github.com/sebastianbergmann/phpunit

https://github.com/phpspec/phpspec

https://github.com/Codeception/Codeception

https://github.com/phpstan/phpstan

https://github.com/infection/infection

HOMEWORK

WRITE ANOTHER TEST

- given a scenario where two teams have played a tie
- implement the feature

REFACTOR

- given a scenario where RuleBook also defines how much points should each team get after match win, write additional test case where each win gets you 2 points
- implement the feature

BONUS POINTS

- have an idea how to make this whole thing better?
- write tests and demonstrate:)

KTHXBAI

Photos by Les Anderson, Joshua Earle, Ian Espinosa and Tom Roberts on Unsplash